

ABSTRACT

A system provides predictive routing of packets in a network with multiple nodes. The system receives messages from the nodes (740). The messages contain predictions regarding future events that may happen to entities associated with the nodes. The system extracts the predictions from the received messages (750), determines active states of the entities based on the predictions (750), and generates a routing table using the active states of the entities (760). The system uses the routing table to route packets through the network.

[illegible]